

Motorsports Apr 8, 2020

Porsche Esports championship with top-notch sim racers

After two and a half months, the qualification process for the Porsche TAG Heuer Esports Supercup has come to an end. A strong line-up of 40 sim racers from 14 countries makes up the grid.



The 22-year-old Formula 1 driver Max Verstappen (NL) is one of 20 drivers to secure a spot via the "Porsche iRacing Cup" qualification procedure. The other half of the grid consists of the top 20 competitors from the 2019 season. Last year's champion, Joshua Rogers from Australia, and other sim racing professionals are part of this group. The new season of the digital racing series takes off on 2 May at the virtual Circuit Zandvoort on the Dutch North Sea coast. This year, drivers will compete for a total of US\$200,000. As a platform for all ten events, the Esports Supercup counts on iRacing, the premier online racing simulation, for the second year.

"Last year we added sim racing to our motorsport family. We've set ourselves the goal of professionalising virtual motor racing and developing it into an exciting spectator sport. In the current situation, we're attracting a huge following. The Porsche TAG Heuer Esports Supercup with the world's best (sim) racers offers authentic, entertaining racing at the highest sporting level – which is precisely what motorsport fans want," says Marco Ujhasi, Manager Esports at Porsche Motorsport.

Over 5,000 participants took part in the qualifying races for the Porsche TAG Heuer Esports Supercup. Joining Max Verstappen (Team Redline) from the Netherlands on the grid this season is the 20-year-old title defender Joshua Rogers (VRS Coanda Simsport) from Gladstone, Australia. Also among this season's participants are 25-year-old Maximilian Benecke (D/Team Redline) and Sebastian Job (GB/Red Bull Racing Esports Team) from Britain's East Grinstead. This trio claimed the top three overall spots in 2019.

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TAG HEUER ESPORTS SUPERCUP BY IRACING

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Ten events make up the 2020 calendar of the world championship series. Each race day consists of five sessions. A free practice (20 minutes) is followed by a 12-minute qualifying session run as an individual time trial, a sprint race over 15 minutes, a warm-up (ten minutes) and the 30-minute main race. Drivers earn points towards the championship from both races. Victory in the sprint event is rewarded with 25 points, with the winner of the main event receiving double the points. The top five qualifiers also receive additional points. The pole-sitter earns ten points for the overall classification.

Schedule of the Porsche TAG Heuer Esports Supercup 2020

Event	Date	Racetrack
Pre-Season Test*	27 – 28 March 2020	Circuit de Barcelona-Catalunya
Round 1	2 May 2020	Circuit Park Zandvoort
Round 2	9 May 2020	Circuit de Barcelona-Catalunya
Round 3	23 May 2020	Donington Park Circuit
Round 4	18 July 2020	Silverstone Circuit
Round 5	1 August 2020	Road Atlanta
Round 6	15 August 2020	Brands Hatch Circuit
Round 7	29 August 2020	Circuit de Spa-Francorchamps
Round 8	5 September 2020	Nurburgring Nordschleife – 24h Total Distance*
Round 9	26 September 2020	Circuit de la Sarthe*
Round 10	10 October 2020	Autodromo Nazionale Monza
*Lap-based Event		

Info

Further information can be found on the [Porsche Motorsports Hub](#).



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Worldwide Porsche Esports championship with top-notch sim racers, press release, 04/08/2020, Porsche AG

TAG Heuer joins Porsche Esports Supercup as title sponsor, press release, 03/24/2020, Porsche AG

External Links

<https://motorsports.porsche.com>