Porsche Esports Supercup becomes first global virtual one-make cup

01/04/2019 High performance online: Porsche is expanding its one-make motorsport series to include a virtual world championship, the “Porsche Esports Supercup”.

The name "Supercup" refers to the highest category of the one-make cup family and underscores the internationality and relevance of the online race series, the sports car manufacturer is organizing with iRacing. The corresponding race series has provided the battleground for the best drivers of the 911 GT3 Cup for the past 25 years.

Forty “sim racers”, who have successfully made their way through the global qualifying process, will compete in series of ten online races - the first gets underway on April 13 on the virtual version of the Barber Motorsport Park in Alabama, USA. The final race will take place on September 28 at the Circuit Monza, Italy. The championship offers a $100,000 prize pool.

„By adding an Esports racing competition to our established series of one-make cups, we are extending our footprint in the world of motorsport and allowing sim racers to join the global Porsche Motorsport family," says Fritz Enzinger, Head of Porsche Motorsport.

„With the Porsche Esports Supercup, we are launching a global championship that every serious sim racer will strive to win in his career. Only sim racers with a very high skill level have made it through the qualifying process. We are going to witness some very tight races," adds Marco Ujhasi, Manager Esports at Porsche Motorsport.

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